

# **All-in-one Image Restoration for Unknown Degradations Using Adaptive Discriminative Filters for Specific Degradations**

CVPR 2023

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Presented by Zejia Fan  
2023.10.15

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HEX  
#5A7C4D

RGB  
90,124,77

CMYK  
71,45,82,4



HEX  
#E3971F

RGB  
227,151,31

CMYK  
15,49,90,0



HEX  
#E9DAAD

RGB  
233,218,173

CMYK  
13,15,37,0

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## 阅读

作者  
安多尼·贝里斯坦  
Andoni Beristain



HEX  
#8B5357

RGB  
139,83,87

CMYK  
53,75,60,7



HEX  
#123B57

RGB  
18,59,87

CMYK  
96,80,53,21



HEX  
#3B6F7C

RGB  
59,111,124

CMYK  
81,53,48,2

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D E A S I N G

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# 坠落

作者  
安多尼·贝里斯坦  
Andoni Beristain



HEX  
**#5B8BAF**

RGB  
**91,139,175**

CMYK  
**69,40,23,0**



HEX  
**#E5A93C**

RGB  
**229,169,60**

CMYK  
**15,40,81,0**



HEX  
**#D7D6D7**

RGB  
**215,214,215**

CMYK  
**18,15,13,0**

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B R A N D

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# 花与月

加拿大设计师SOPHIA AHAMED  
插画作品《花与月》系列



HEX  
#182E59

RGB  
24,46,89

CMYK  
99,93,48,17



HEX  
#F9A647

RGB  
174,25,8

CMYK  
39,100,100,5



HEX  
#EDCFAB

RGB  
215,124,3

CMYK  
20,61,100,0

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## 花与月

加拿大设计师SOPHIA AHAMED  
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HEX  
#0F505E

RGB  
15,80,94

CMYK  
92,66,57,16



HEX  
#880A11

RGB  
136,10,17

CMYK  
48,100,100,23



HEX  
#E2B898

RGB  
226,184,152

CMYK  
15,33,40,0

LONG  
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# Based on

## **Finding Discriminative Filters for Specific Degradations in Blind Super-Resolution**

NIPS 2021

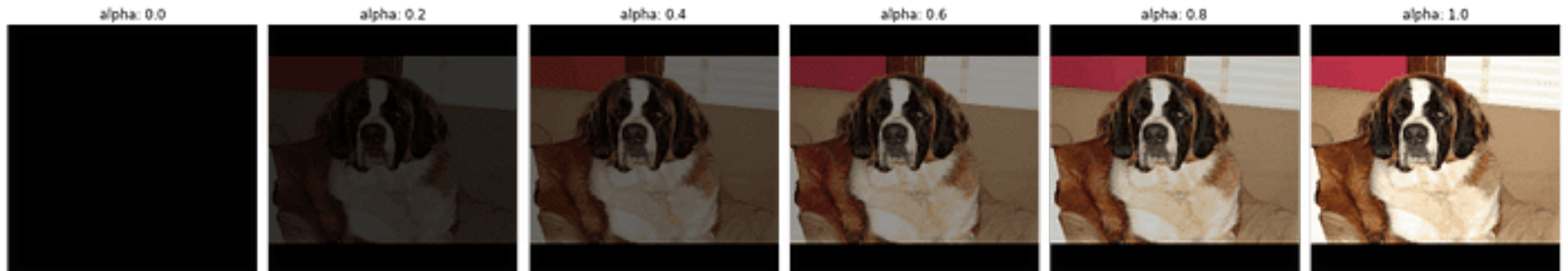
Liangbin Xie, Xintao Wang, Chao Dong, Zhongang Qi, Ying Shan



# Integrated Gradients

- How to understand DNN?
  - F for model, baseline  $x'$  and the input image  $x$
  - Baseline represents “absence of feature”

$$\text{IntegratedGrads}_i(x) ::= (x_i - x'_i) \times \int_{\alpha=0}^1 \frac{\partial F(x' + \alpha \times (x - x'))}{\partial x_i} d\alpha$$



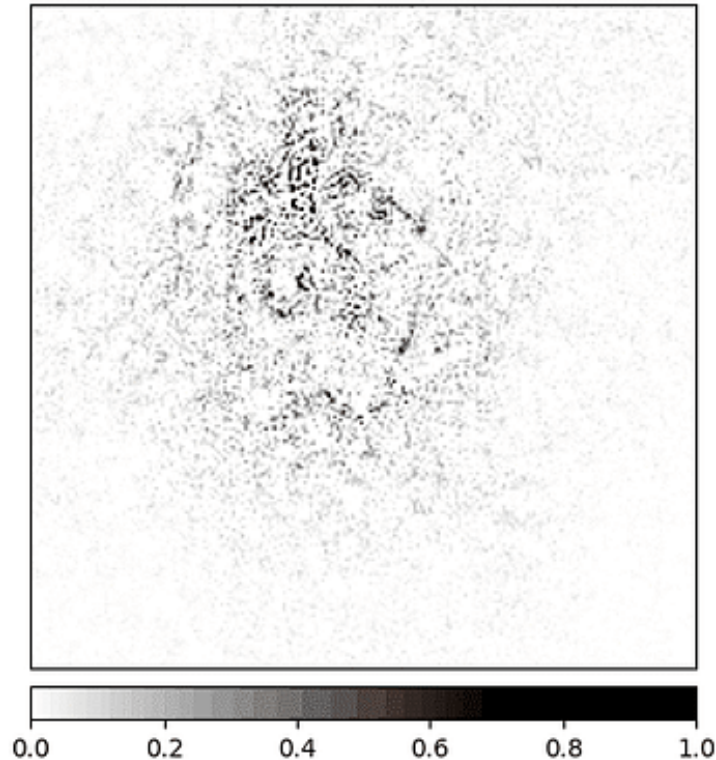
# Integrated Gradients

$$\text{IntegratedGrads}_i(x) ::= (x_i - x'_i) \times \int_{\alpha=0}^1 \frac{\partial F(x' + \alpha \times (x - x'))}{\partial x_i} d\alpha$$

original\_image



heat\_map



# Integrated Gradients

$$\text{IntegratedGrads}_i(x) ::= (x_i - x'_i) \times \int_{\alpha=0}^1 \frac{\partial F(x' + \alpha \times (x - x'))}{\partial x_i} d\alpha$$

Baseline - Add Gaussian



(a) Gaussian Baseline

Baseline - Blur



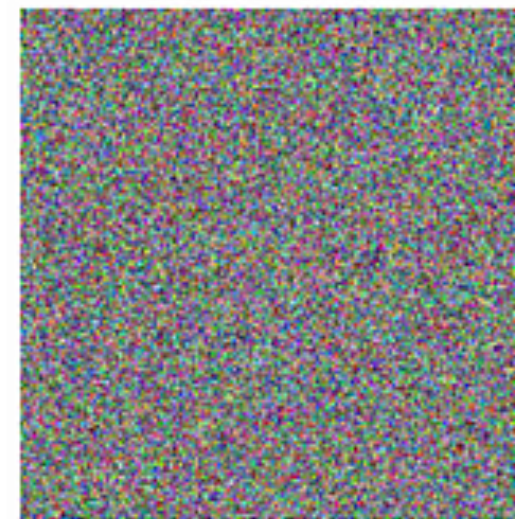
(b) Blur Baseline

Baseline - Max Distance



(c) Max Distance Baseline

Baseline - Uniform



(d) Uniform Baseline

# FAIG

## **Finding Discriminative Filters for Specific Degradations in Blind Super-Resolution**

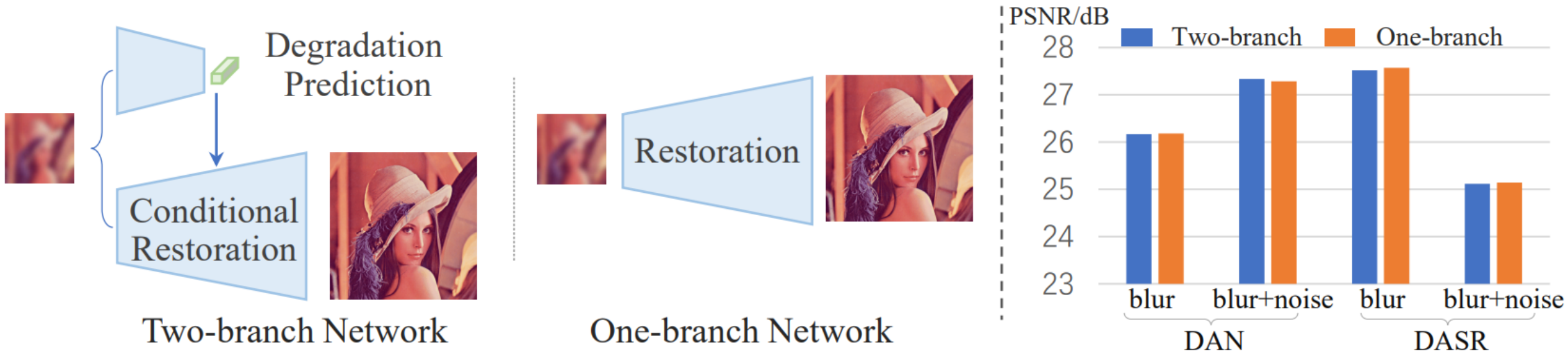
NIPS 2021

Liangbin Xie, Xintao Wang, Chao Dong, Zhongang Qi, Ying Shan



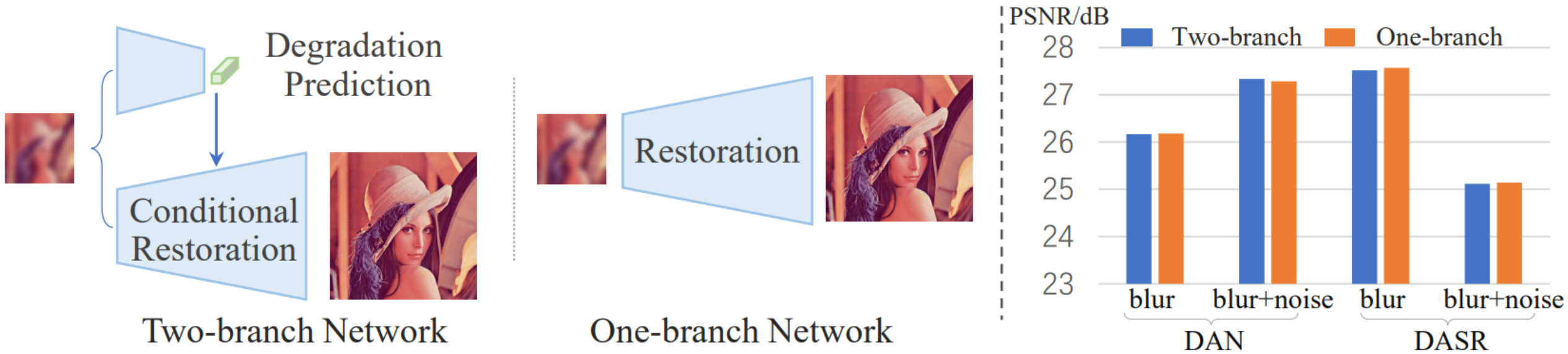
# FAIG

- A unified one-branch network achieve comparable performance under similar computation budgets for SOTA blind SR methods



# FAIG

- Open the black box
- Are there any small sub-network existing for a specific degradation?





# FAIG

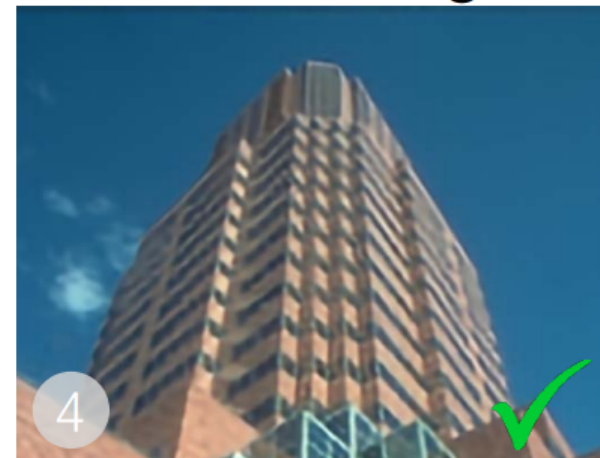
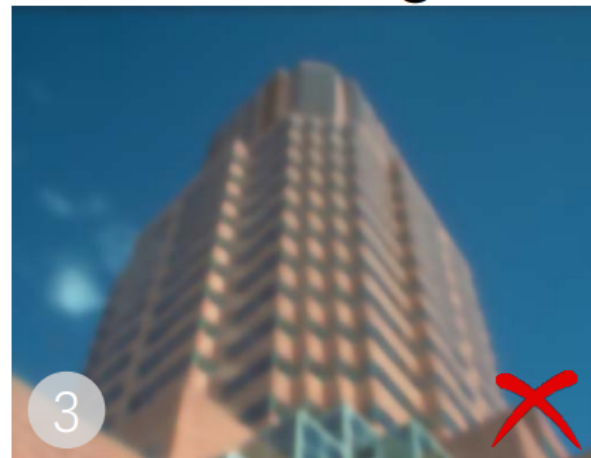
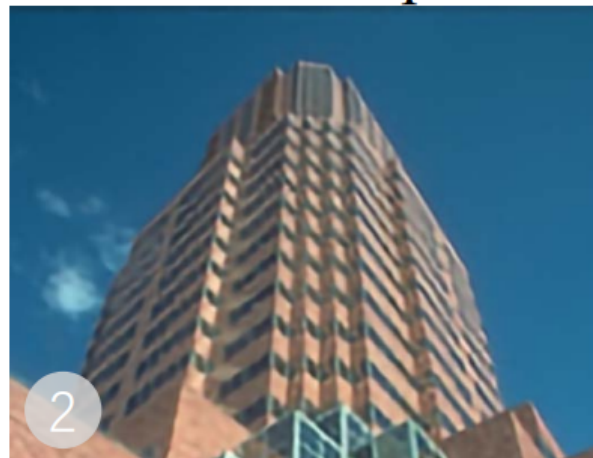
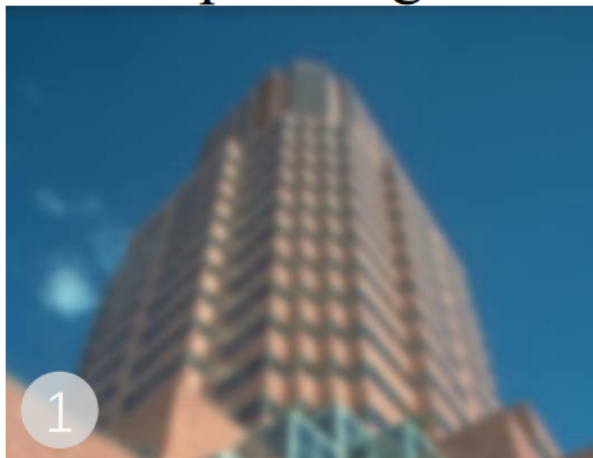
Input image

Network output

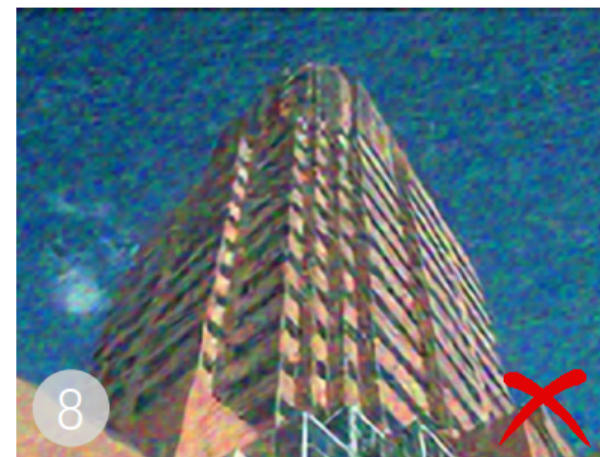
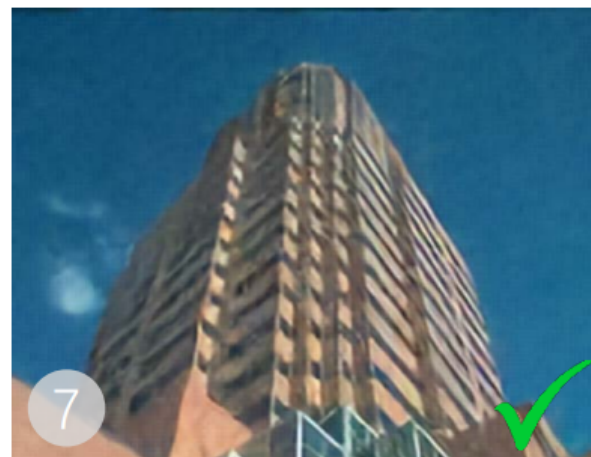
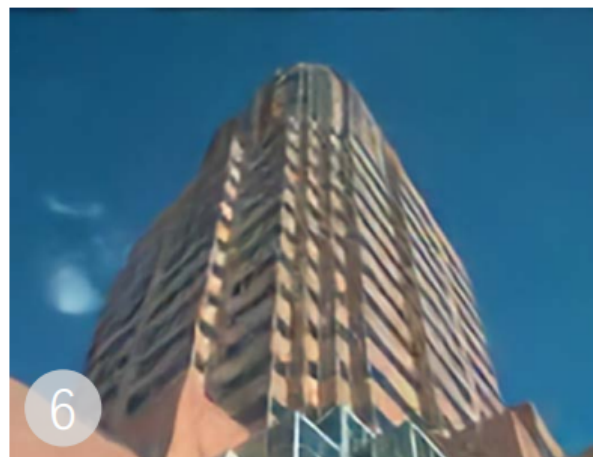
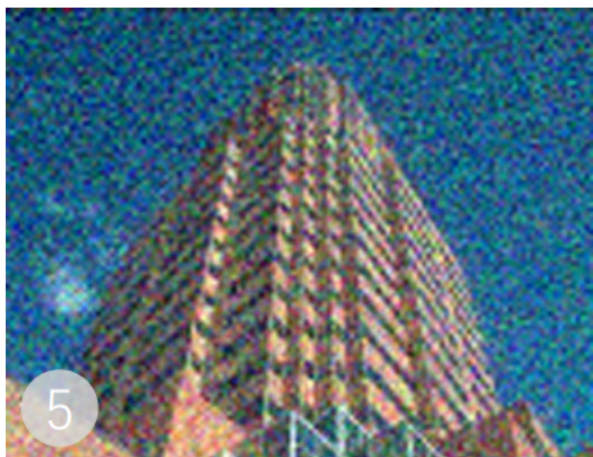
Mask<sup>1%</sup> deblurring filters

Mask<sup>1%</sup> denoising filters

Blurry input



Noisy input



# FAIG

- Filter Attribution Integrated Gradients (FAIG)
- Instead of focusing on image, attribute on network parameters

# FAIG

$\mathcal{L}(\theta, x)$  measures the distance between the network output and the ground-truth

$$\mathcal{L}(\theta, x) = \|F(\theta, x) - x^{gt}\|_2^2$$

Let  $\gamma(\alpha)$ ,  $\alpha \in [0, 1]$  be a continuous path between the baseline model and the target model, satisfying  $\gamma(1) = \bar{\theta}$ ,  $\gamma(0) = \theta$ , input image  $x$

$$\begin{aligned}\mathcal{L}(\bar{\theta}, x) - \mathcal{L}(\theta, x) &= \mathcal{L}(\gamma(1), x) - \mathcal{L}(\gamma(0), x) \\ &= \sum_i \int_{\alpha=0}^1 \frac{\partial \mathcal{L}(\gamma(\alpha), x)}{\partial \gamma(\alpha)_i} \times \frac{\gamma(\alpha)_i}{\partial \alpha} d\alpha\end{aligned}$$

# FAIG

the  $i^{\text{th}}$  dimension (i.e., different network parameters) of the FAIG could be defined as

$$\text{FAIG}_i(\theta, x) = \int_{\alpha=0}^1 \frac{\partial \mathcal{L}(\gamma(\alpha), x)}{\partial \gamma(\alpha)_i} \times \frac{\gamma(\alpha)_i}{\partial \alpha} d\alpha$$

# FAIG

Baseline model:

1. Represent the 'absence' of the desired function
2. The output should also be an image with the same content as the input
3. Better to locate in a smaller neighborhood around the target model

First train a common SR model, finetune for blur and noise tasks

# FAIG

Problem:

1. The discovered filters do not guarantee to be only responsible for this degradation
2. Calculated for a single input image, influenced by image content

$$\text{FAIG}_i^{\mathcal{D}}(\theta) = \frac{1}{|\mathcal{X}|} \left( \underbrace{\sum_{x \in \mathcal{X}} |\text{FAIG}_i(\theta, x^{\mathcal{D}})|}_{\text{attribution for degradation } \mathcal{D}} - \underbrace{\sum_{x \in \mathcal{X}} |\text{FAIG}_i(\theta, x^{\sim \mathcal{D}})|}_{\text{attribution for other degradations}} \right),$$



# FAIG

Predict the degradation of an input image

$$\text{OS}(x, \mathcal{D}) = \frac{|\{\text{filter}^{\mathcal{D}}\} \cap \{\text{filter}^x\}|}{|\{\text{filter}^x\}|}.$$

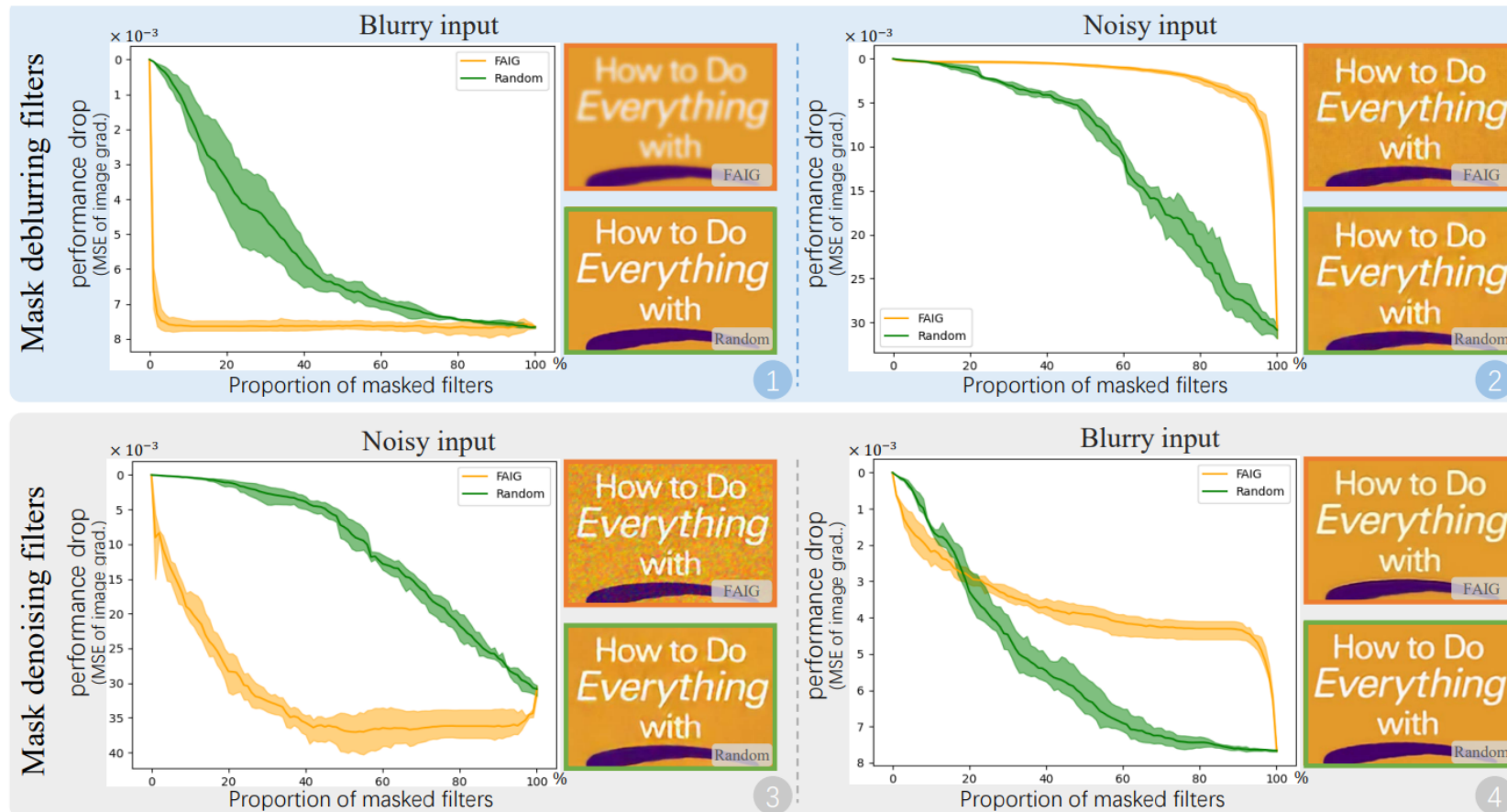
# Experiment

Compare the performance drop with other methods

| $(10^{-3})$<br>Input | mask 1% discovered filters |                 |                           |                 | mask 5% discovered filters |                 |                           |                 |
|----------------------|----------------------------|-----------------|---------------------------|-----------------|----------------------------|-----------------|---------------------------|-----------------|
|                      | FAIG (ours)                | IG              | $ \theta - \bar{\theta} $ | Random          | FAIG (ours)                | IG              | $ \theta - \bar{\theta} $ | Random          |
| Blurry image         | <b>6.68</b> $\pm$ 0.63     | 4.31 $\pm$ 1.54 | 0.18 $\pm$ 0.13           | 0.07 $\pm$ 0.01 | <b>7.53</b> $\pm$ 0.24     | 6.41 $\pm$ 0.88 | 2.16 $\pm$ 0.61           | 0.55 $\pm$ 0.32 |
| Noisy image          | <b>6.62</b> $\pm$ 0.54     | 4.22 $\pm$ 0.44 | 0.49 $\pm$ 0.10           | 0.04 $\pm$ 0.01 | <b>16.28</b> $\pm$ 3.84    | 8.01 $\pm$ 1.04 | 3.25 $\pm$ 1.85           | 0.19 $\pm$ 0.05 |

# Experiment

Compare the performance drop with other methods



# Experiment

Results of re-training baseline models with 1% filters for deblurring and denoising

| PSNR(dB)<br>Input | Upper bound     | Re-train 1% filters for deblurring |                 |                           |                 | Re-train 1% filters for denoising |                 |                           |                 |
|-------------------|-----------------|------------------------------------|-----------------|---------------------------|-----------------|-----------------------------------|-----------------|---------------------------|-----------------|
|                   |                 | FAIG                               | IG              | $ \theta - \bar{\theta} $ | Random          | FAIG                              | IG              | $ \theta - \bar{\theta} $ | Random          |
| Blurry            | 29.203          | <b>27.889</b>                      | 26.389          | 26.444                    | 26.691          | 27.642                            | 26.534          | 26.444                    | 26.668          |
|                   | ( $\pm 0.021$ ) | ( $\pm 0.207$ )                    | ( $\pm 0.274$ ) | ( $\pm 0.097$ )           | ( $\pm 0.092$ ) | ( $\pm 0.007$ )                   | ( $\pm 0.125$ ) | ( $\pm 0.096$ )           | ( $\pm 0.126$ ) |
| Noisy             | 26.712          | 25.268                             | 25.211          | 25.288                    | 25.239          | <b>25.743</b>                     | 25.141          | 25.275                    | 25.204          |
|                   | ( $\pm 0.008$ ) | ( $\pm 0.035$ )                    | ( $\pm 0.005$ ) | ( $\pm 0.044$ )           | ( $\pm 0.034$ ) | ( $\pm 0.033$ )                   | ( $\pm 0.116$ ) | ( $\pm 0.035$ )           | ( $\pm 0.016$ ) |

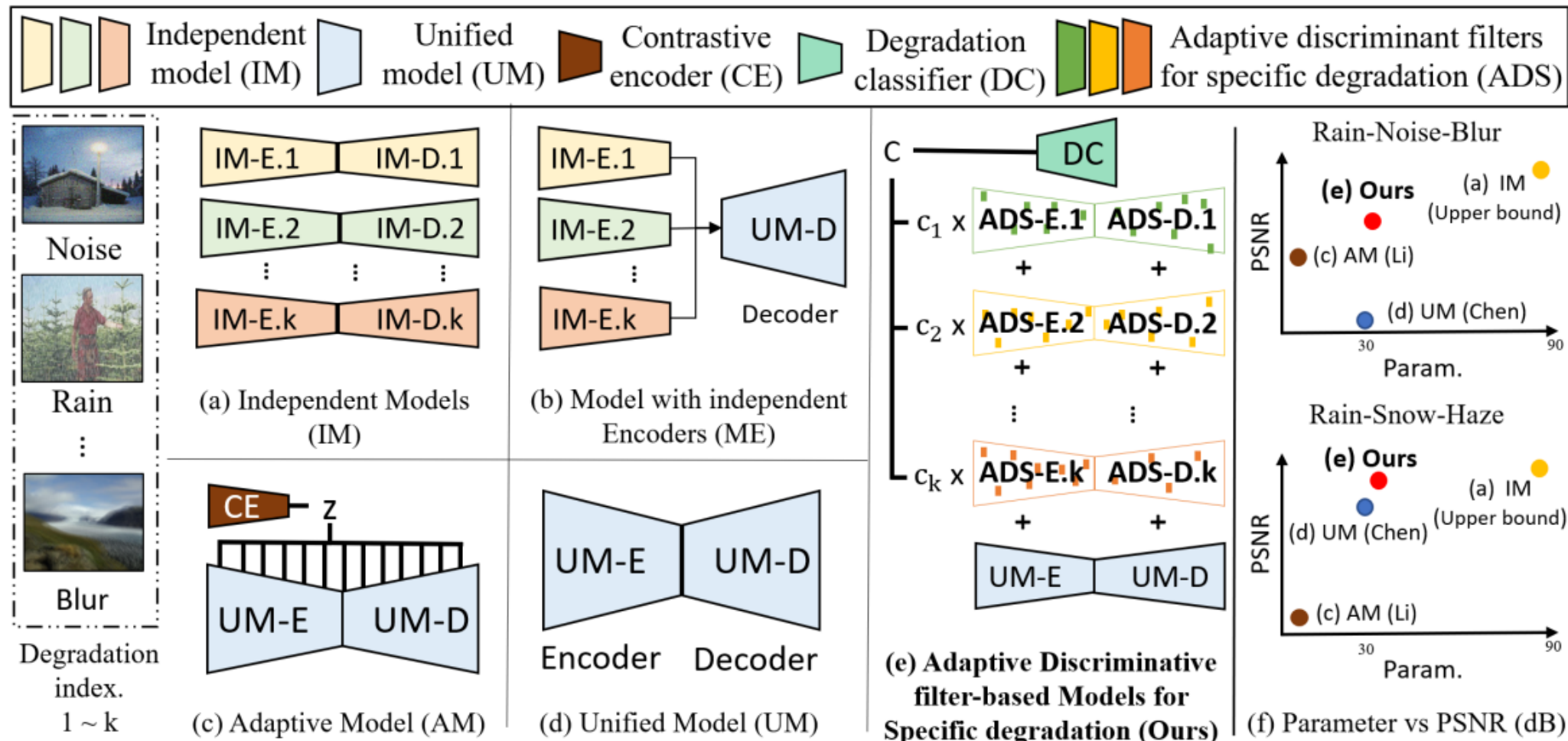
# **All-in-one Image Restoration for Unknown Degradations Using Adaptive Discriminative Filters for Specific Degradations**

CVPR 2023

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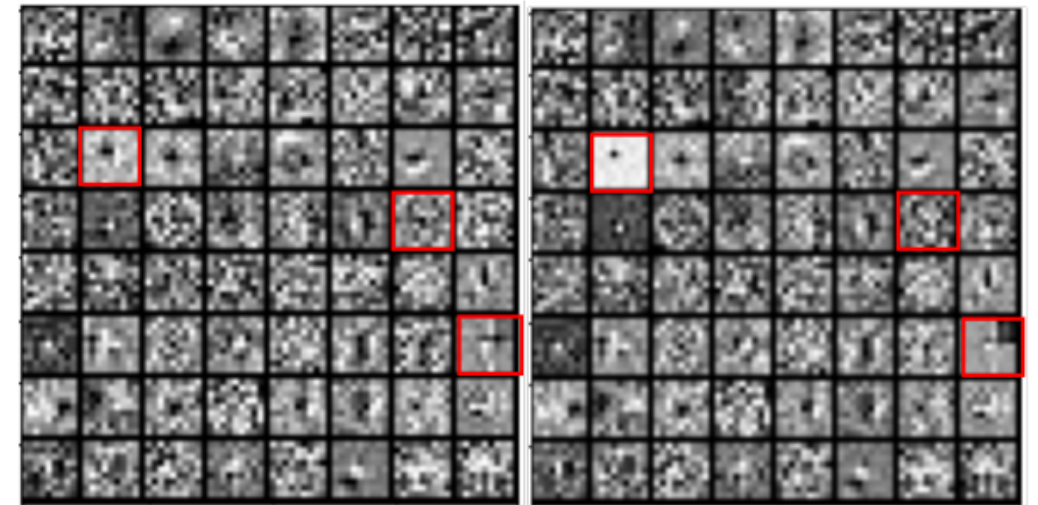
# ADMS





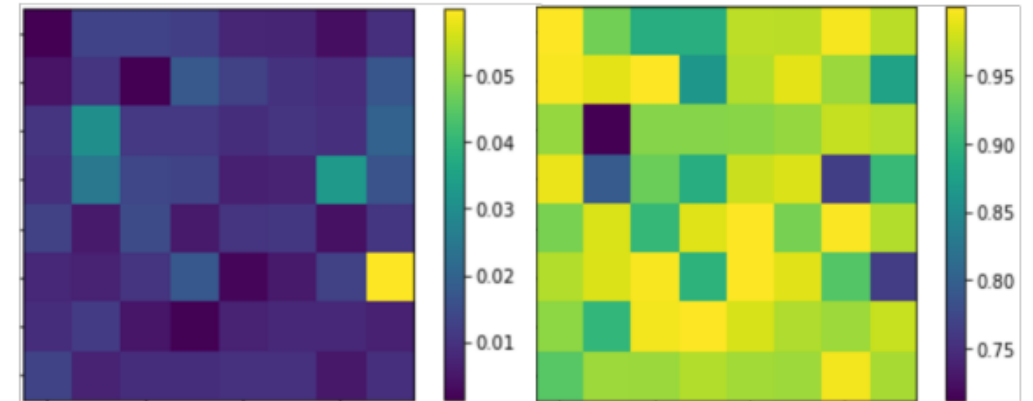
# ADMS

- Visualization of convolution filters in UM for Rain-Noise-Blur and IM for Rain, where IM was fine-tuned from UM\
- Only a small number of filters changed



Unified Model  
( $\theta_{um}$ )

Deraining Model  
( $\theta_{um}$  to  $\theta_{rain}$ )



Different map  
 $|\theta_{um} - \theta_{rain}|$

Corr. map  
 $\text{Corr}(\theta_{um}, \theta_{rain})$

# ADMS

- the baseline model is the unified model trained for all degradations
- the target model for the specific degradation  $d$  is constructed by fine-tuning the baseline model.

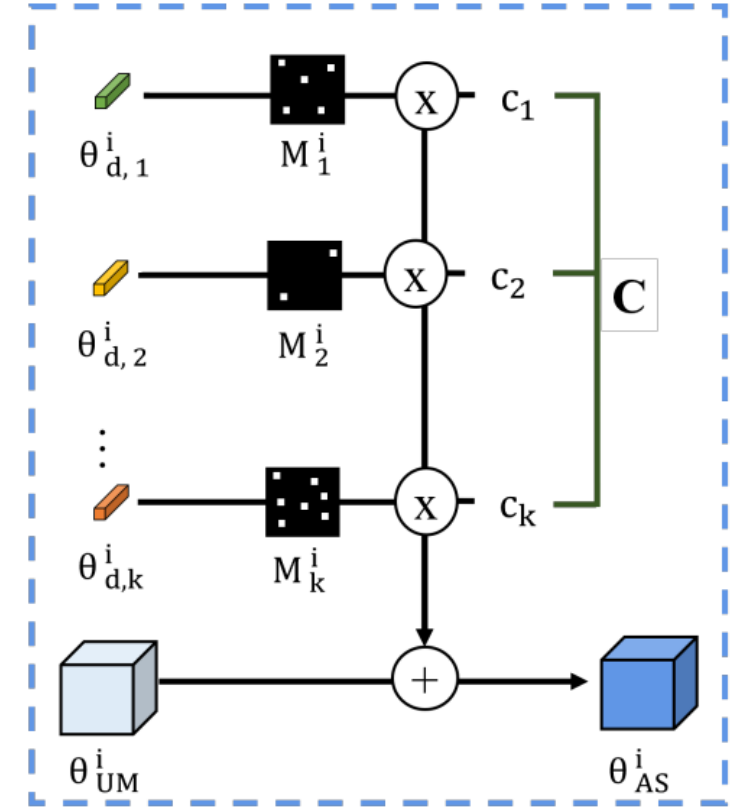
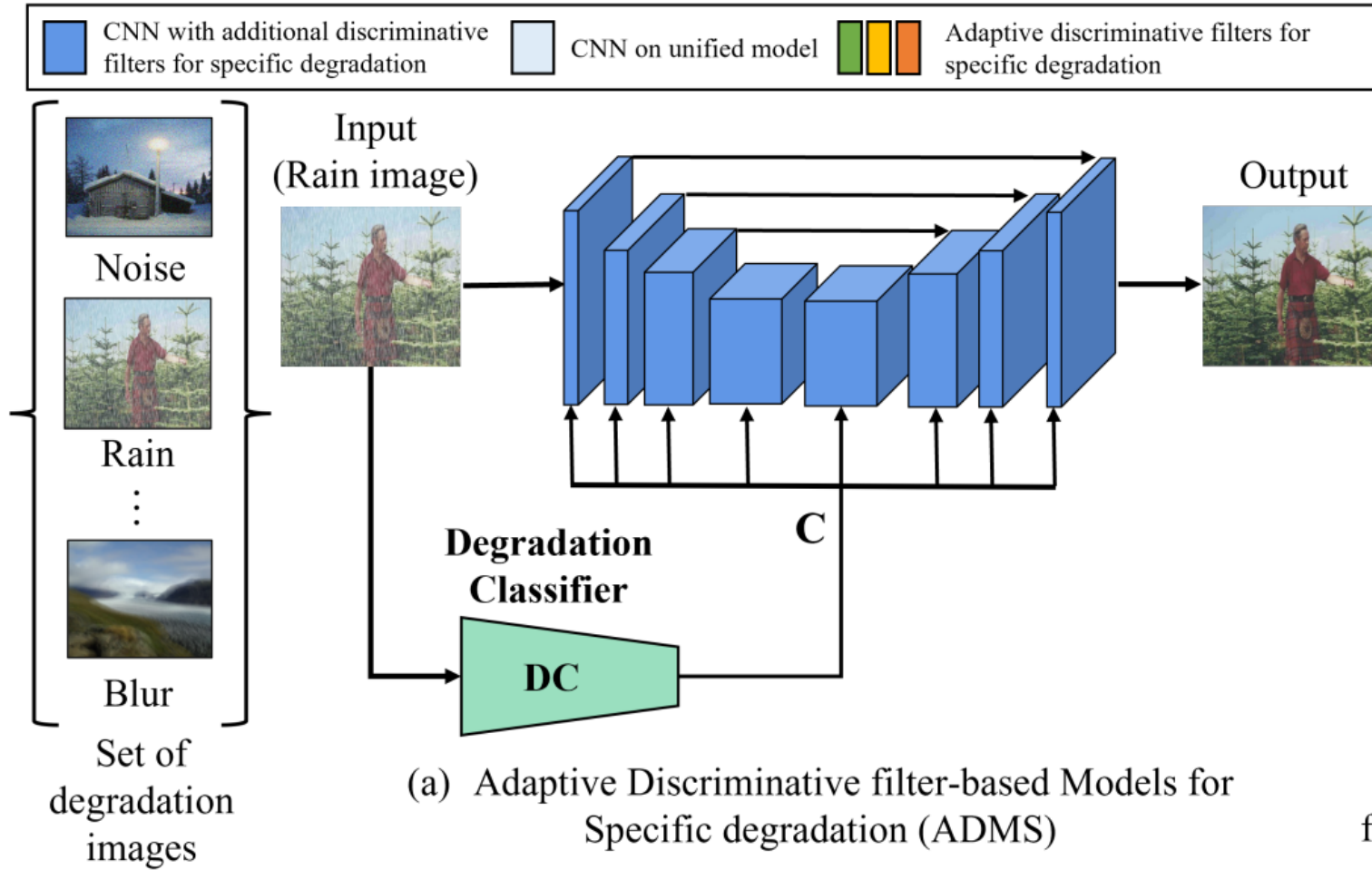
$$F_i(\theta_{ta}, \theta_{ab}, x) \approx \left| \frac{1}{N} [\theta_{ta} - \theta_{ab}]_i \sum_{t=0}^{N-1} \left[ \frac{\partial \mathcal{L}(\lambda(\alpha_t), x)}{\partial \lambda(\alpha_t)} \right]_i \right|$$

# ADMS

- the baseline model is the unified model trained for all degradations
- the target model for the specific degradation  $d$  is constructed by fine-tuning the baseline model.

$$F_i(\theta_{ta}, \theta_{ab}, x) \approx \left| \frac{1}{N} [\theta_{ta} - \theta_{ab}]_i \sum_{t=0}^{N-1} \left[ \frac{\partial \mathcal{L}(\lambda(\alpha_t), x)}{\partial \lambda(\alpha_t)} \right]_i \right|$$

# ADMS



# ADMS

- the baseline model is the unified model trained for all degradations
- the target model for the specific degradation  $d$  is constructed by fine-tuning the baseline model.

the adaptive network kernel  $\theta_{ads}$  is defined as follows

$$\theta_{ads}^i = \theta_{um}^i + \sum_{d=1}^k \hat{c}_d \theta_d^i \odot M_d^i$$

$C$  is the predicted degradation type where the sum of all  $\hat{c}_d$  is 1 and each  $\hat{c}_d$  is in between 0 and 1

# Experiment

- Quantitative performance comparison on the Rain-Blur-Noise test dataset

| Net      | M           | Rain         | Blur         | Noise        | Avg.         | Par.        |
|----------|-------------|--------------|--------------|--------------|--------------|-------------|
| NAF      | IM          | 33.03        | 30.30        | 31.59        | 31.64        | <b>51.3</b> |
| MSB      | IM          | 33.02        | 28.79        | 31.52        | 31.11        | <b>83.1</b> |
| NAF      | UM          | 32.99        | 29.46        | 31.39        | 31.28        | 17.1        |
| MSB      | UM          | 32.12        | 26.61        | 30.97        | 29.90        | 28.7        |
| M-L      | UM          | 32.25        | 26.81        | 31.00        | 30.02        | 34.6        |
| MSB-Chen |             | 32.14        | 25.91        | 30.85        | 29.63        | 28.7        |
| Airnet   |             | 32.49        | 26.84        | 31.41        | 30.25        | 7.6         |
| NAF      | <b>Ours</b> | <b>33.15</b> | <b>29.99</b> | <b>31.53</b> | <b>31.56</b> | 18.9        |
| MSB      | <b>Ours</b> | <b>32.74</b> | <b>27.56</b> | <b>31.42</b> | <b>30.58</b> | 31.6        |



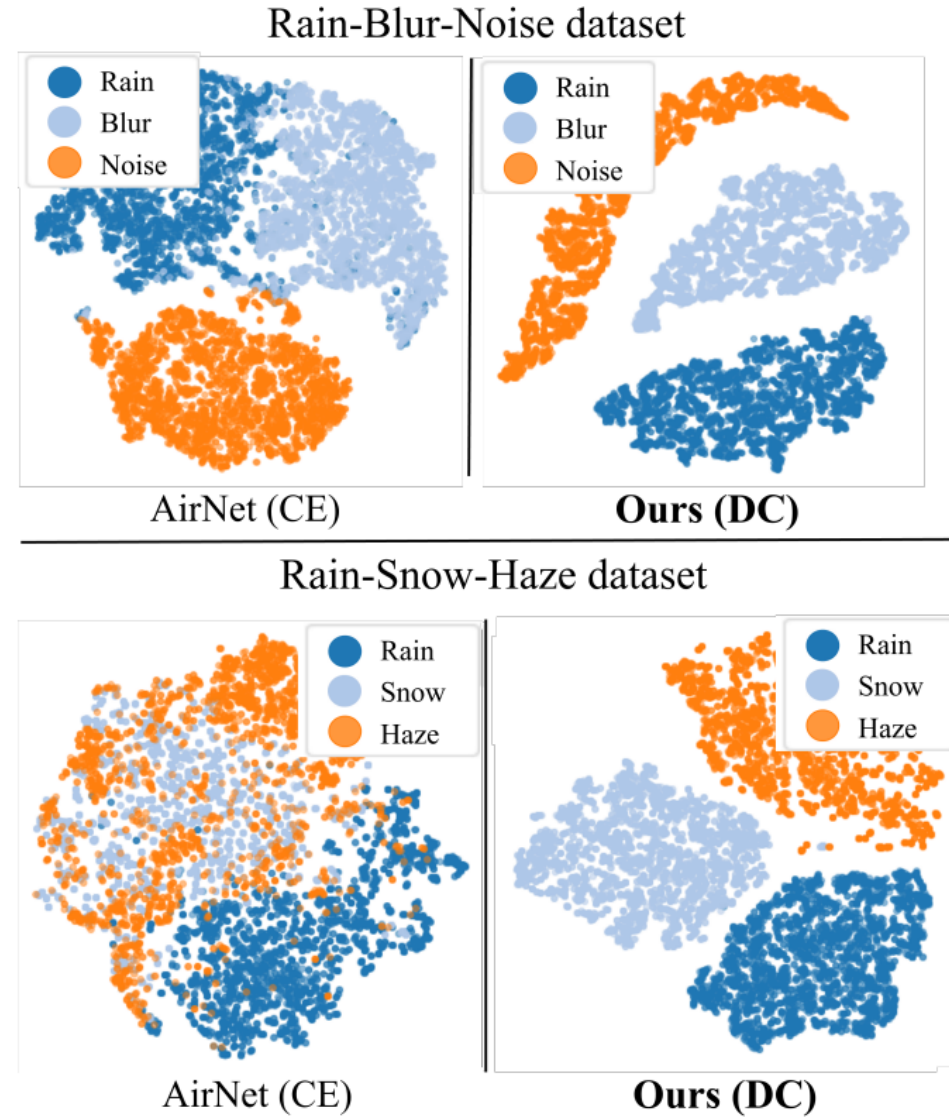
# Experiment

- Quantitative performance comparison on the Rain-Snow-Hazy test dataset

| Net      | M             | Rain         | Snow         | Hazy         | Avg.         | Par. |
|----------|---------------|--------------|--------------|--------------|--------------|------|
| MSB      | IM            | 34.81        | 31.42        | 31.67        | 32.63        | 86.1 |
| MSB      | UM            | 30.77        | 30.56        | 30.45        | 30.59        | 28.7 |
| MSB-Chen |               | 31.52        | 32.28        | 30.54        | 31.45        | 28.7 |
| Airnet   |               | 30.08        | 26.91        | 26.11        | 27.70        | 7.6  |
| MSB      | Ours          | <b>32.07</b> | 32.41        | 30.38        | 31.62        | 31.6 |
| MSB      | Chen,<br>Ours | 31.89        | <b>33.83</b> | <b>30.56</b> | <b>32.09</b> | 31.6 |

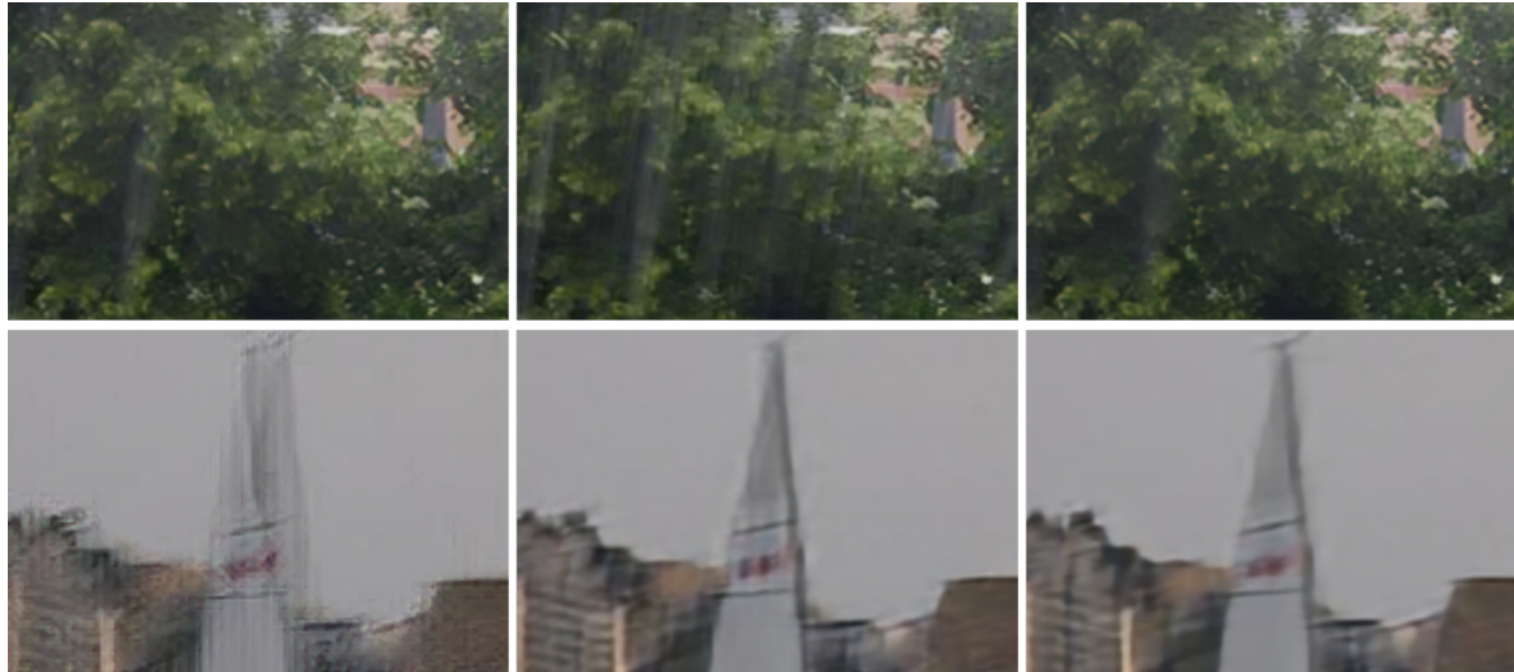
# Experiment

- Visualization of representations for degradation types



# Experiment

- Real data



Chen

Airnet

**Ours**

# Conclusion

- Introduce FAIG, a method to attribute performance on network
- The application on multi-degradation tasks

Thanks for your listening!